

What is a cone?

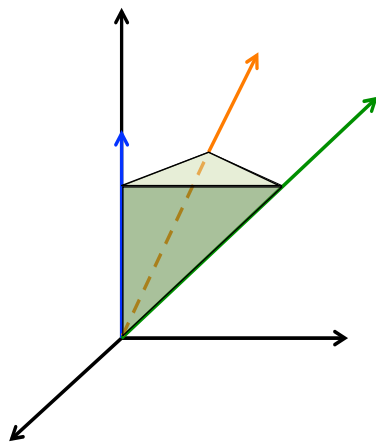
Anastasia Chavez

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UC Davis

Field of Dreams Conference 2018

Roadmap for today

- 1 Cones
- 2 Vertex/Ray Description
- 3 Hyperplane Description
- 4 An Application



Intuitive idea of a Cone

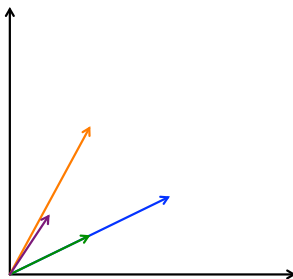
"Set of vectors closed under positive combinations"

Intuitive idea of a Cone

"Set of vectors closed under positive combinations"

Example

For $V = \left\{ \left(1, \frac{1}{2}\right), (1, 2), (2, 1), \left(\frac{1}{2}, \frac{3}{4}\right) \right\}$



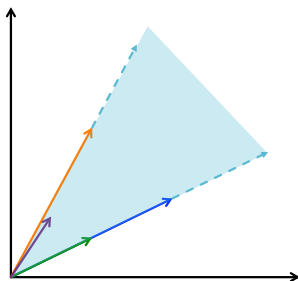
Intuitive idea of a Cone

"Set of vectors closed under positive combinations"

Example

For $V = \left\{ \left(1, \frac{1}{2}\right), (1, 2), (2, 1), \left(\frac{1}{2}, \frac{3}{4}\right) \right\}$, the cone of V is

$$\mathcal{C}(V) = \left\{ a_1 \left(1, \frac{1}{2}\right) + a_2(1, 2) + a_3(2, 1) + a_4 \left(\frac{1}{2}, \frac{3}{4}\right) \mid a_i \in \mathbb{R}_{\geq 0} \right\}$$



Vertex/Ray Description

“The space generated by a finite set of vertices/rays”

- Let $V = \{v_1, v_2, \dots, v_i, r_{i+1}, \dots, r_m\}$ be a set of vertices and rays in \mathbb{R}^n .
- The cone generated by V is

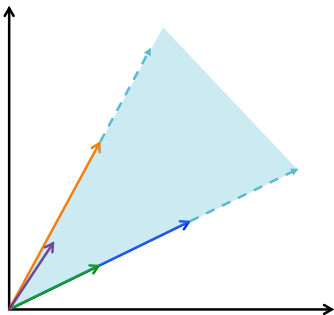
$$\mathcal{C}(V) = \{\lambda_1 v_1 + \dots + \lambda_m r_m \mid \lambda_i \in \mathbb{R}_{\geq 0}^n\}.$$

Vertex/Ray Description

“The space generated by a finite set of vertices/rays”

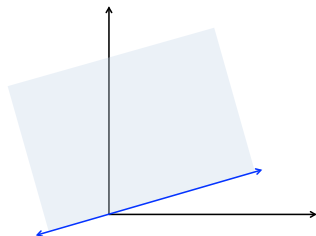
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$$\mathcal{C}(V) = \{\lambda_1 v_1 + \dots + \lambda_m r_m \mid \lambda_i \in \mathbb{R}_{\geq 0}^n\}.$$



Hyperplane Description

“The intersection of halfspaces”



$$\mathcal{H}_1 = \left\{ (x_1, x_2) \in \mathbb{R}^2 \mid \frac{1}{2}x_1 - x_2 \leq 0 \right\}$$

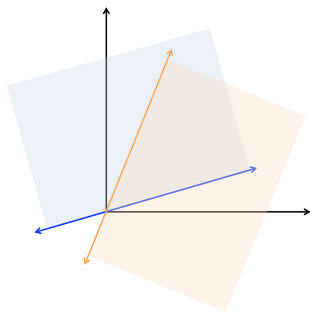
Definition

- A *hyperplane* H is the set $\{x \in \mathbb{R}^n \mid a(x) = 0\}$, for linear map a over \mathbb{R}^n .
- A *closed halfspace* \mathcal{H} is choosing a “side” of H :

$$\{x \in \mathbb{R}^n \mid a(x) \geq 0\}.$$

Hyperplane Description

"The intersection of halfspaces"



$$\mathcal{H}_1 = \left\{ (x_1, x_2) \in \mathbb{R}^2 \mid \frac{1}{2}x_1 - x_2 \leq 0 \right\}$$

$$\mathcal{H}_2 = \left\{ (x_1, x_2) \in \mathbb{R}^2 \mid 2x_1 - x_2 \geq 0 \right\}$$

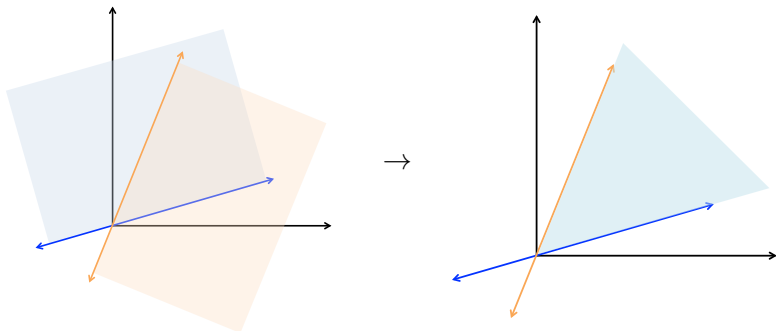
Definition

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Hyperplane Description

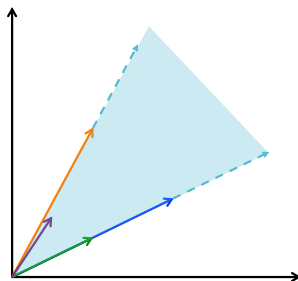
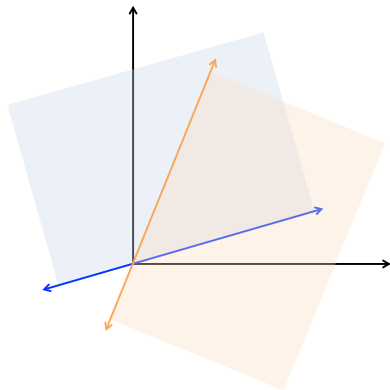
"The intersection of halfspaces"



Definition

- A *convex cone* \mathcal{C} is a collection of closed halfspaces A , such that $\mathcal{C} = \{x \in \mathbb{R}^n \mid Ax \leq 0\}$.

Cones from vectors/rays and hyperplanes



Theorem (Weyl–Minkowski Theorem)

A convex polyhedral cone has both a vertex/ray and hyperplane description, which are equivalent.

Where Cones Commonly Show Up

- Solvability of a general system of linear equations (Farka's lemma)
- Integer point enumeration, Ehrhart Theory
- Discrete optimization, linear programming, feasibility problems
- Computational Complexity

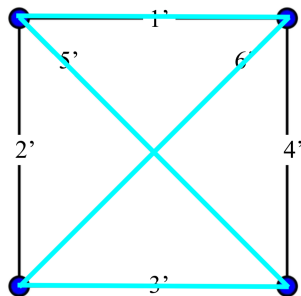
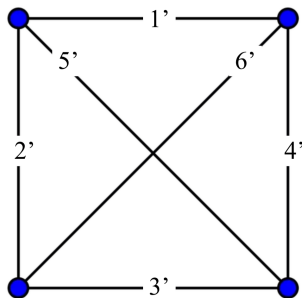
Where else might they show up?

Using Cones to Understand Graphs

Definition

- A *graph* $G = (V, E)$ is a set of vertices and edges.
- A *cycle* of G is a set of edges forming a path that returns to itself only once.

Example

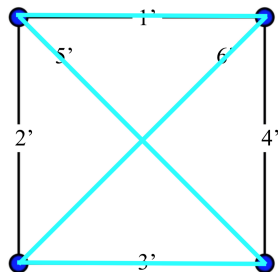


Using Cones to Understand Graphs

We can describe all the cycles of a graph using vectors!

- Let $c \in \{0, 1\}^n$ be the indicator vector of a cycle of graph G , where $c_i = 1$ if $e_i \in E$ and 0 if not.

Example



Cycle in $G = (1, 0, 1, 0, 1, 1)$

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Example

$$C = \begin{pmatrix} 1 & 1 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 & 1 & 1 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \end{pmatrix}$$

- Every column is a cycle and rows are indexed by edges.

Using Cones to Understand Graphs

Using the set of cycles of G , we can generate the cone \mathcal{C}_G over all cycles of G :

- $\mathcal{C}_G = \{\lambda_1 c_1 + \cdots + \lambda_n c_n \mid \lambda \in \mathbb{R}^n\}$

Example

$$\mathcal{C}_G = \left\{ \lambda_1 \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 0 \\ 0 \end{pmatrix} + \lambda_2 \begin{pmatrix} 1 \\ 0 \\ 0 \\ 1 \\ 1 \\ 0 \end{pmatrix} + \cdots + \lambda_7 \begin{pmatrix} 0 \\ 1 \\ 0 \\ 1 \\ 1 \\ 1 \end{pmatrix} \mid \lambda_i \in \mathbb{R}^7 \right\}$$

Using Cones to Understand Graphs

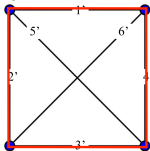
Why use cones? For a new perspective!

- **CDC conjecture:** For any graph G , there exists a set of cycles covering the edges of G so that every edge is in exactly 2 cycles.

Using Cones to Understand Graphs

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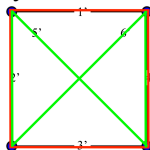
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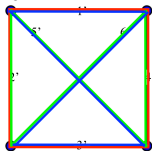
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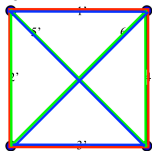
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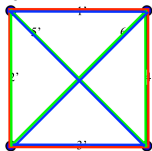


Via Cones: *The integral cone of cycles of G always contains $(2, 2, \dots, 2)$.*

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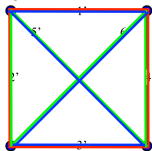
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- **In general:** Given vector $u = (u_1, u_2, \dots, u_n)$, is there a set of cycles so that edge i is covered u_i many times?

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- **In general:** Given vector $u = (u_1, u_2, \dots, u_n)$, is there a set of cycles so that edge i is covered u_i many times?

Does the integral cone of cycles of G contain u ?

References

- > Beck and Robins, *Computing the Continuous Discretely*, Springer, 2015.
- > De Loera, Hemmecke, and Köppe, *Algebraic and Geometric Ideas in the Theory of Discrete Optimization*, Society for Industrial and Applied Mathematics, 2012.
- > Ziegler, *Lectures on Polytopes*, Springer, 1995.

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Play time!



Community Support



Allies and Cheerleaders



Thank you!



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